

06-262 Spring 2014: Newton's Method in MATLAB

From Pseudo-Code to
Implementation in MATLAB

Introduction

- Newton's Method (also known as Newton-Raphson Method) is used to solve nonlinear (system) of equations, which can be represented as follows:

$$f(x) = 0$$

where $f(\cdot)$ is a general univariate nonlinear function and x is a (scalar) variable, and

$$\mathbf{F}(\mathbf{x}) = \mathbf{0}$$

where $\mathbf{F}(\cdot)$ is a vector of general multivariate nonlinear functions and \mathbf{x} is a vector of variables

Examples

- **Single nonlinear equation**

$$\frac{1}{2} \frac{\epsilon^{3/2}}{(1 - \epsilon)(1 + \frac{1}{2}\epsilon)^{1/2}} - K_{eq} = 0$$

where ϵ is the (unknown) extent of reaction (variable to be solved for) and K_{eq} is a (known) equilibrium constant (a number)

- **System of nonlinear equations**

$$\begin{aligned} \mu_{\max} \left(1 - \frac{C_p}{C_p^*}\right)^{0.52} \frac{C_c C_s}{K_s + C_s} - k_d C_c &= 0 \\ -Y_{s/c} \mu_{\max} \left(1 - \frac{C_p}{C_p^*}\right)^{0.52} \frac{C_c C_s}{K_s + C_s} - m C_c &= 0 \\ Y_{p/c} \mu_{\max} \left(1 - \frac{C_p}{C_p^*}\right)^{0.52} \frac{C_c C_s}{K_s + C_s} &= 0 \end{aligned}$$

where C_c , C_p , and C_s are unknowns and the other symbols are known

Newton's Method: Pseudo-Code

- Overview: http://en.wikipedia.org/wiki/Newton's_method
- Idea: given initial guess (crucial, as close to the solution as possible), iterate towards the solution of the nonlinear equation(s) using first-order derivative information (makes convergence fast). Method converges to one solution, but multiple solutions may exist that depend on the chosen initial guess.
- Pseudo-code for the univariate case:

Input: initial guess (x_0), maximum number of iterations (N), convergence criterion (tol)

Output: solution to nonlinear equation

$n \leftarrow 1$

while ($n \leq N$)

$f_{n-1} \leftarrow f(x_{n-1})$

$f'_{n-1} \leftarrow f'(x_{n-1})$

$x_n \leftarrow x_{n-1} - f_{n-1}/f'_{n-1}$

if ($|f_{n-1}| \leq \text{tol}$) **then**

break

end

end

Newton's Method: MATLAB Code

Pseudo-Code

```
n ← 1
while (n ≤ N)
    fn-1 ← f(xn-1)
    f'n-1 ← f'(xn-1)
    xn ← xn-1 - fn-1/f'n-1
    if (|fn-1| ≤ tol) then
        break
    end
    n ← n + 1
end
```

MATLAB

```
n = 2;
while (n <= N + 1)
    fe = f(x(n - 1));
    fpe = fp(x(n - 1));
    x(n) = x(n - 1) - fe/fpe;
    if (abs(fe) <= tol)
        break;
    end
    n = n + 1;
end
```

- Note that arrays in MATLAB are one-based, thus $x(1) \Leftrightarrow x_0$
- Also note that the function (equation) and its first-order derivative must be provided
- You can use “anonymous functions” in MATLAB to avoid creating an M-file for each function

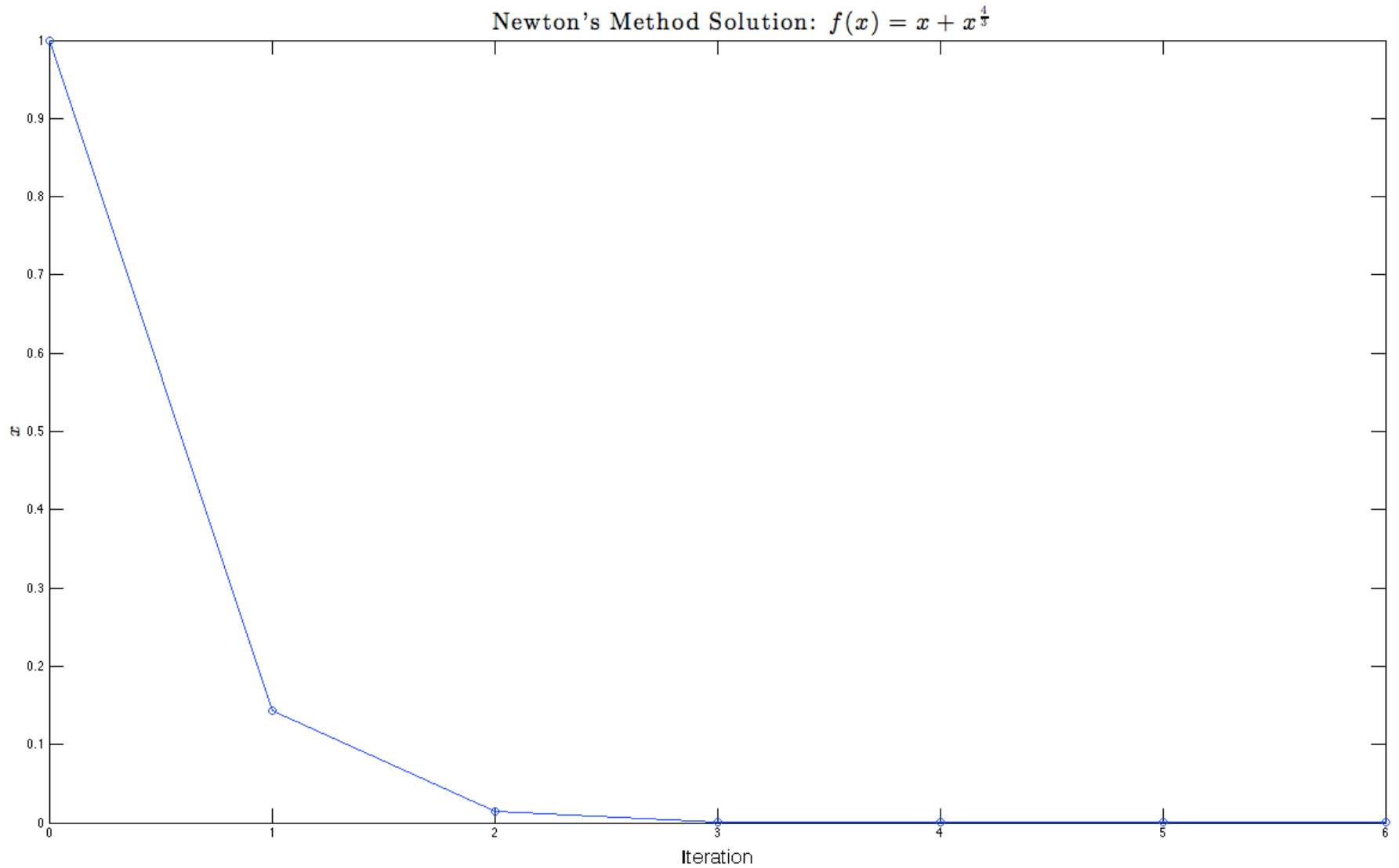
Numeric Example: MATLAB Script

```
f = @(x) x + x^(4/3); % Equation definition
fp = @(x) 1 + 4/3*x^(1/3); % First-order derivative of f
x0 = 1; % Initial guess
N = 10; % Maximum number of iterations
tol = 1E-6; % Convergence tolerance
x = zeros(N + 1,1); % Preallocate solution vector where row => iteration
x(1) = x0; % Set initial guess

% Newton's Method algorithm
n = 2;
nfinal = N + 1; % Store final iteration if tol is reached before N iterations
while (n <= N + 1)
    fe = f(x(n - 1));
    fpe = fp(x(n - 1));
    x(n) = x(n - 1) - fe/fpe;
    if (abs(fe) <= tol)
        nfinal = n; % Store final iteration
        break;
    end
    n = n + 1;
end

% Plot evolution of the solution
figure('Color','White')
plot(0:nfinal - 1,x(1:nfinal),'o-')
title('Newton's Method Solution:  $f(x) = x + x^{\frac{4}{3}}$ ', 'FontSize',
20, 'Interpreter', 'latex')
xlabel('Iteration', 'FontSize', 16)
ylabel('$x$', 'FontSize', 16, 'Interpreter', 'latex')
```

Numeric Example: Plot



MATLAB Builtin Functions

- For univariate nonlinear equations, you may use the function `fzero`
 - <http://www.mathworks.com/help/matlab/ref/fzero.html>
- For a system of nonlinear equations, you may use the function `fsolve`
 - <http://www.mathworks.com/help/optim/ug/fsolve.html>
- They are more robust and rigorous than the simple implementation shown in the previous slides